

Supplementary notes for Graeme Stout & Jeff Miller

Note 1: SWISS raises after 1♥/1♠ openings (on after DBL):

Responses to 1♥ (responses to 1♠ are 1 step higher):

2♠ = 9-10 or 16+ splinter in any suit, with 4 card support.

(Then, 2NT by opener asks for singleton.)

2NT = 7-9 with 4 card support

3♣ = 10-11 with 4 card support

3♦ = 12+ with 4 card support

3♥ = 0-6 with 4 card support

Note 2: Forcing 1NT response to 1♥/1♠ openings:

Responder has either:

(a) Weak raise with 2-3 card support

(b) Invitational raise with 3 card support

(c) Weak suit of own

(d) Equivalent of a natural 2NT response

Opener rebids a second 4-card suit, major with 6, or else 2♣

With the above hands, responder will then:

(a) Pass or return to original major

(b) Bid 3 of major

(c) Pass or bid new suit (discouraging)

(d) Bid 2NT, invitational.

Note 3: Responses after 1NT opening, 1NT/2NT overcall,
1♣-1♦-1NT, etc

2♣ = Stayman

2♦/♥ = Transfers. NT bidder super accepts:

3♥/3♠ = 14-15 & 4 card support

new suit = concentration values, 14-15 & 4 card support

2♠ = one or both minors, weak or strong.

Opener rebids 2NT/3♣ with ♦/♣ preference.

2NT = invitational

3♣/♦ = natural & invitational (broken minor)

3♥/3♠ = slam invitational

Lebensohl after interference over the 1NT bid:

2 suit = natural, nonforcing

2NT = relay to 3♣, then:

3 of a suit below overcall = to play

3 of a suit above overcall = invitational

cue = Stayman with a stopper in overcalled suit
 3NT = to play, with stopper in overcalled suit
 cue = Stayman without a stopper
 3 suit = natural & forcing

Note 4: Structure after 1♣ Opening

Initial responses:

1♦ = 0-7 HCP
 1♥, 1♠, 2♣, 2♦ = 8+ natural (5+ in suit bid)
 2♥, 2♠, 3♣, 3♦ = 8+ 4441 with singleton in suit bid
 3♥, 3♠ = 14-15 balanced with 4 in suit bid.
 1NT = 8-10 or 16+ balanced
 2NT = 11-13 balanced
 3NT = 14-15 balanced, no 4-card major

Opener's rebids after 1♣-pass-1♦:

1♥ = 19+, any distribution.
 All others natural 16-18, *except* see NT ranges

Responder's rebids after 1♣-pass-1♦-pass-1♥:

1♠ = 0-4, any distribution.
 1NT = 5-7 balanced
 2♣, 2♦, 2♥, 2♠ = 5-7 natural (5+ in suit bid)
 3♣, 3♦, 3♥, 3♠ = 5-7 4441 with singleton in suit bid

Opener's rebids after 1♣-pass-1♦-pass-1♥-pass-1♠:

2♣ = game forcing, any distribution.
 (Here, 2♦ by responder shows a complete bust.)
 All others natural; see NT ranges.

Game forcing sequences:

1♣ followed by any positive response *except* 1NT
 1♣-1♦-1♥ followed by any positive response *except* 1NT

NT ranges:

16-18: 1♣-1♦-1NT
 19-20: 1♣-1♦-1♥-1♠-1NT
 21-22: 1♣-1♦-2NT
 23-24: 1♣-1♦-1♥-1♠-2NT
 25-26: 1♣-1♦-1♥-1♠-2♣-2♦-2NT
 27-28: 1♣-1♦-1♥-1♠-2♣-2♦-3NT

Note 5: Escaping from 1NT DOUBLED

After 1NT - X - ?:

Bid = lower of two touching suits
 XX = single suited hand (relay to 2♣ for pass or correct)

Pass = forces RDBL, to play or to show two nontouching suits,
including ♣♠

After 1NT - pass - pass - X - pass - pass - ?:

Bid = lower of any two suits, touching or not

XX = single suited hand (relay to 2♣ for pass or correct)

Note 6: Defense against ARTIFICIAL STRONG OPENINGS

Applies over strong 1♣ & 2♣ openings & negative 1♦ & 2♦
responses:

Jump suit bid = natural & preemptive

X = diamonds & spades

NT = clubs & hearts

Nonjump suit bid = either 1-suited in the suit above the bid,
or 2-suited with neither the bid suit nor the suit above it.

Responses are "pass or correct" at all levels.

Note 7: Rolling cues

When we have agreed a suit and are cue bidding, NT bids and
below-game bids of the trump suit are *waiting* bids, inviting
partner to show a control. Bypassing a waiting bid implies
controls in all bypassed suits (i.e., no need to wait). Example:

1♣ - 1♠

2♠ - 3♦

Responder promises 1st round control of clubs, because he
could wait with 2NT if he did not have it.
